**JOSE A. MAZARIEGOS**

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[https://www.Jmaz.net](https://www.jmaz.net) <https://500px.com/jmaz> <https://www.instagram.com/jmaz79>

###### *PROFESSIONAL SUMMARY:*

Experienced Animator and Video Editor with over 10+ years of experience in the Industry. I acquired an excellent reputation for resolving problems, improving customer satisfaction, driving overall operational improvements and consistently saving costs while increasing profits.

I carry a strong background in all phases of digital design, video production and animation.  As a Motion Graphics Designer with experience in 2D/3D Animation, photography, videography and video editing my responsibilities include the ability to animate logo intros, graphic overlays, 3D characters, composite rendered animations with audio, set up lighting, set up cameras, record audio for interviews, video editing, raw photo processing, color correcting images and color grading video.

I keep up with the advent of newer tools, which are constantly changing. I currently own 2 full frame cameras and have experience with almost all the professional cameras on the market. With considerable industry experience I retain in-depth knowledge of lighting techniques and how to achieve them. I posses a good colour vision, excellent communication skills and am diplomatic and tactful when working with the cast and crew. I am able to give and accept direction, flexible in order to adapt ideas instantly and I am able to make decisions quickly. I worked for independent production companies including LOREAL, Citi Group, Department of Defense, and many small business.

### *SKILLS:*

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| * PC and Mac platforms | * 3D Studio Max |
| * Adobe Creative Suite | * Audition |
| * After Effects | * 3D element |
| * Premiere | * Media Encoder |
| * Adobe Illustrator | * Photoshop |
| * Maya | * InDesign |
| * Strong graphic and visual sense | * Website and print graphics |
| * Graphic Illustration | * Graphic design |
| * Ad design | * Banner design |
| * Business cards design | * Logo design |
| * Poster design | * Style frames |
| * Photographer | * Photography |
| * Portrait photography | * Landscape photography |
| * Food photography | * Digital photography |
| * HD photography | * Strong exposure techniques |
| * Strong compositional skills | * DSLR Camera proficient |
| * Canon 5D Mark III proficient | * Sony a7 Mark III proficient |
| * Creative artistic vision | * Photo editing |
| * Advanced retouching | * Digital enhancements |
| * Color correction knowledge | * Color grading |
| * Digital imagery | * Storyboards |
| * Studio production | * Equipment setup and maintenance |
| * Lighting | * Filming |
| * Directing | * Supervising |
| * Video editing | * Title and chapter creation |
| * Animation | * Flash animation |
| * Motion graphics | * Creative collaboration |
| * Fluent in Spanish | * 2D and 3D modeling/animation |
| * Compositing | * Rotoscoping |

*WORK HISTORY:*

***Motion Graphics Designer*** /*Tierney Agency - Philadelphia, PA / June 2019–March 2020*

* Animated graphics, overlay and lower thirds in After Effects used for broadcast
* Animated ads used for social media (FB, IG, Twitter, LinkedIn)
* Animated 3d assets in C4D
* Hand drawn line animation over video footage in AE
* Rotoscoped video using After Effects

***Motion Graphics Designer and Video Editor*** / *Solari Creative - Red Bank, NJ / October 2013–June 2019*

* Animated graphics used in video presentations
* Rotoscoped video using After Effects
* Animated overlay graphics and lower thirds
* Animated 3D characters using 3DS Max
* Used Vray for rendering 3D images
* 3D render compositing and VFX
* Assisted in photo shoots and video interviews by supervising the camera, lighting, and grip departments
* Chose cameras, lenses, filters, and other accessories required for principal photography
* Worked with directors/camera crew /lighting department to create the visual identity and look of the film
* Corporate portraits
* Landscape photography
* Real estate photography
* Color corrected photos in Lightroom or Photoshop
* Video editing and color grading in Premiere or DaVinci Resolve
* Worked with clients to gather and define requirements, establish scopes and managing project milestones

***Photographer*** / Freelance - Philadelphia, PA & Trenton, NJ / May 2011–Present

* Highly proficient in the use of Digital SLR cameras
* TTL metering and light meters to shoot video and still images.
* Adept with the use of telephoto lenses to shoot portraits and wide-angle lenses for landscapes shots
* Skilled in the use of Lightroom/Photoshop to color correct and edit photos
* Photographed high-quality images for both print and Internet distribution
* Shot photographs in controlled lab, field and remote environments

***Graphic Designer*** / Freelance - Philadelphia, PA & Trenton, NJ / January 2010–Present

* Designed logos, posters, fliers, business cards, handouts, and CD covers
* Created graphics used for screen-printed t-shirts
* Knowledge of different color spaces and resolutions for graphics used for the web and/or print

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3D Animator and Modeler / Burst Online Entertainment - Philadelphia, PA / August 2010–2013

* Created low poly 3D character models from concept art for gaming
* Painted textures for 3D modeled characters using Photoshop to give a two-dimensional look
* Worked with programmers to create assets used in Unity for online and mobile device games
* Animated 3D characters using Maya and 3DS Max

***Flash Animator*** / eCity Interactive - Philadelphia, PA / March 2007– 2010

* Worked closely with graphic designers
* Animated presentations from Illustrator files
* Animated banners ads for websites
* Created motion graphics for video using After Effects

***3D Modeler*** / Graphicon Studios - Philadelphia, PA / 2003–2007

* Responsible for creating high poly toy models used for large resolution printing in package designs
* Created textures, lighting and rendered large resolution still images for print
* Build 3D packaging comps and displays

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*EDUCATION:*

The Art Institute of Philadelphia/ Philadelphia, PA / Bachelor of Fine Arts, 2003

Computer Animation Technology

Concentration in 2D and 3D animation